2024-25 Nova Scotia Mineral Resources Development Fund (MRDF) Application for Innovation Grant

Enter data into the fields below (tables and text boxes are expandable if more space is required):

1. Company Information (copy of Provincial/Extra-Provincial Company Registration and details of any agreements with outside parties that have a vested interest in the property must be submitted with the application. If the project does not deal with mineral licensed claims, leave those fields blank)

Contact Informa	ation			
Applicant Name				
NS Mailing Address				
License Holder	If no, please state			
Phone (Primary)	Phone (Secondary)			
Email	I			
Would you like to be added to the MRDF email distribution list?				
Is the applicant eligible for federal government re-imbursement of the Harmonized Sales Tax (HST)?				
In Nova Scotia, we seek to provide opportunities to equity deserving groups, including Indigenous People, persons with disabilities, African Nova Scotians, other racialized persons, and women in under-represented roles/positions. To ensure the integration of equity, diversity, inclusion, and accessibility within the proposed projects, applicants are encouraged to thoroughly address the societal implications and impacts of their proposed projects. This could involve active engagement with communities from the early stages.				
Select all that applies to your proposed project. This is asked for data collection purposes only. The proposed project will be led by (select all that apply)				
An African Nova Scotian				
□ An Indigenous person				
\Box A person with a disability				
□ A woman				
Another racialized person				
□ Prefer not to say				

If you have any further details to add to your answer(s), please put them here:

Project Information			
Contact Person			
Phone	Emai	il	
Project Name			
Location of Property			
(community, county, etc.)			
Main Project Activity			

Attach your project application in subsequent pages and send the combined PDF to mrdf@novascotia.ca by 4:00PM Monday, April 8, 2024